

# **XOR Rescue: Exploiting Network Coding in Lossy Wireless Networks**

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26 June 2009 @ SECON, ROME, Italy

# Outline

- Introduction
- “XOR Rescue” (XORR) Design
- Performance Evaluation
- Conclusion

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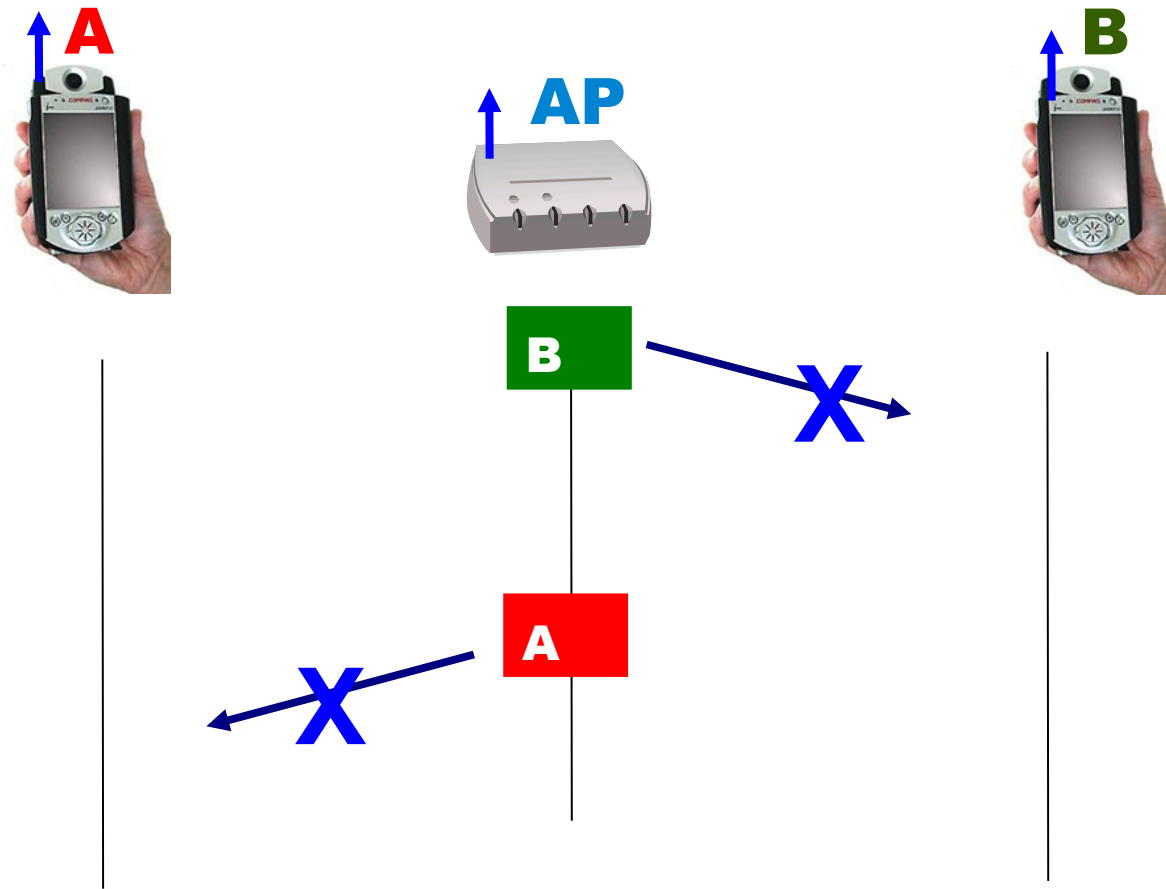
- New wireless applications demand high performance
- But: wireless channels are loss-prone
  - Average loss rate is 20-40 %, due to
    - Interference
    - Noise
    - Attenuation
    - Mobility, etc...

# Problem

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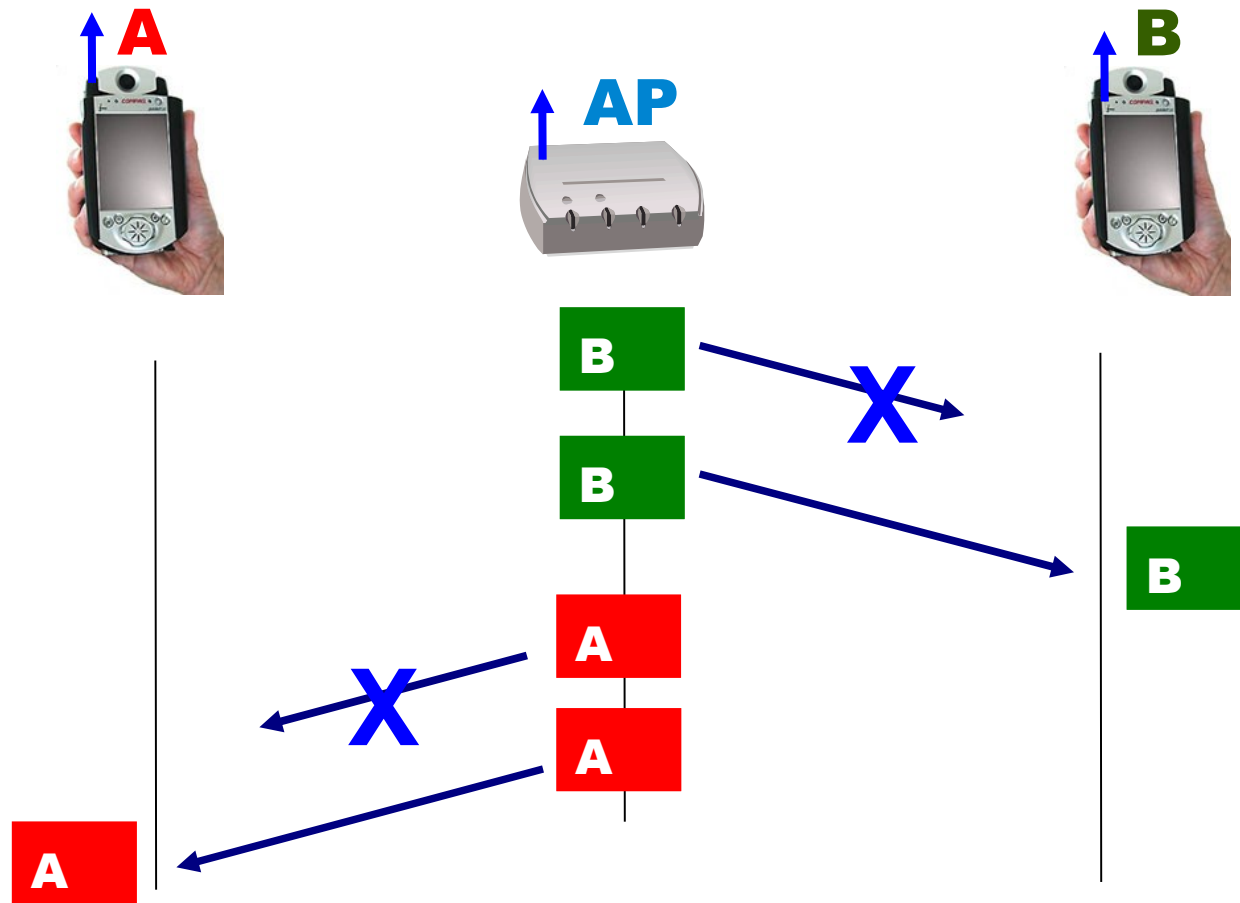
**Inconsistent and poor performance**

# Frame Losses and Retransmissions



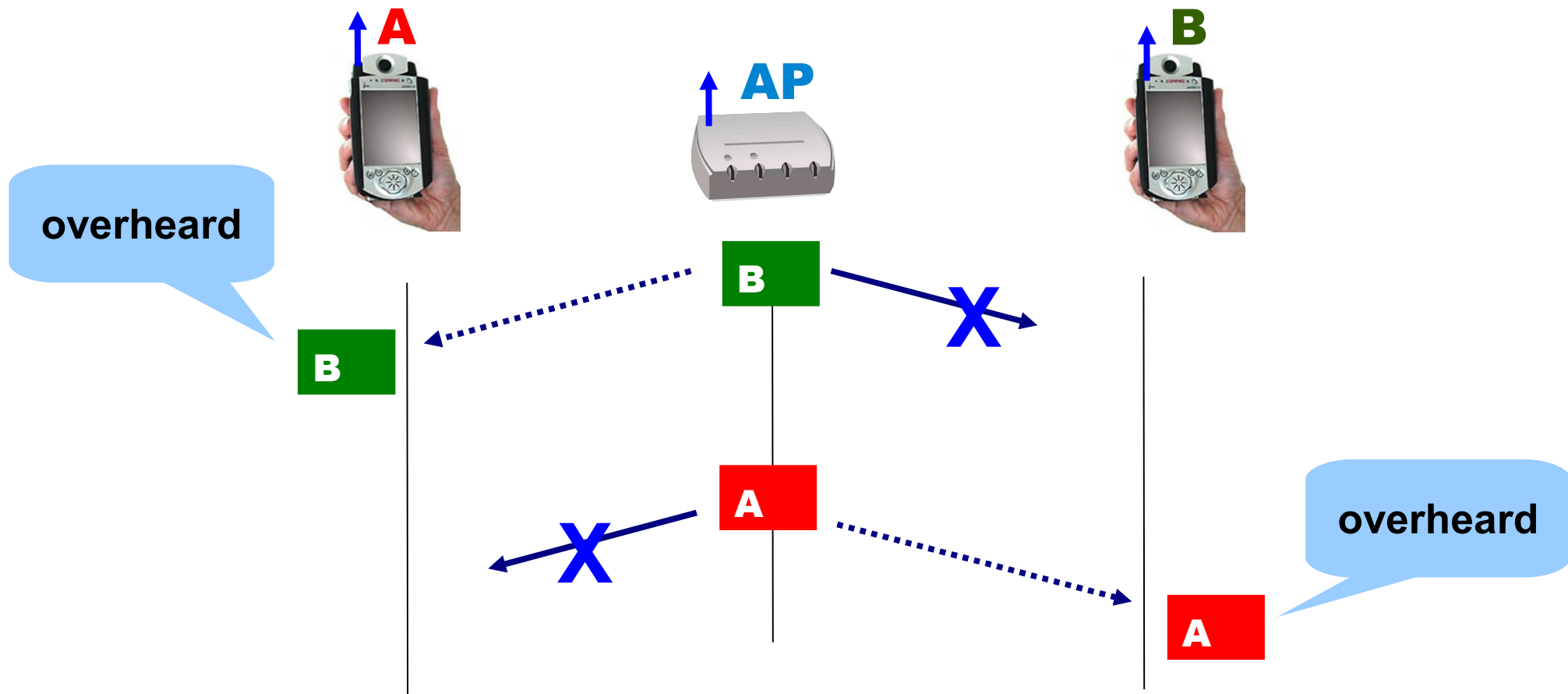
# Frame Losses and Retransmissions

- Current 802.11: automatic repeat request (ARQ)

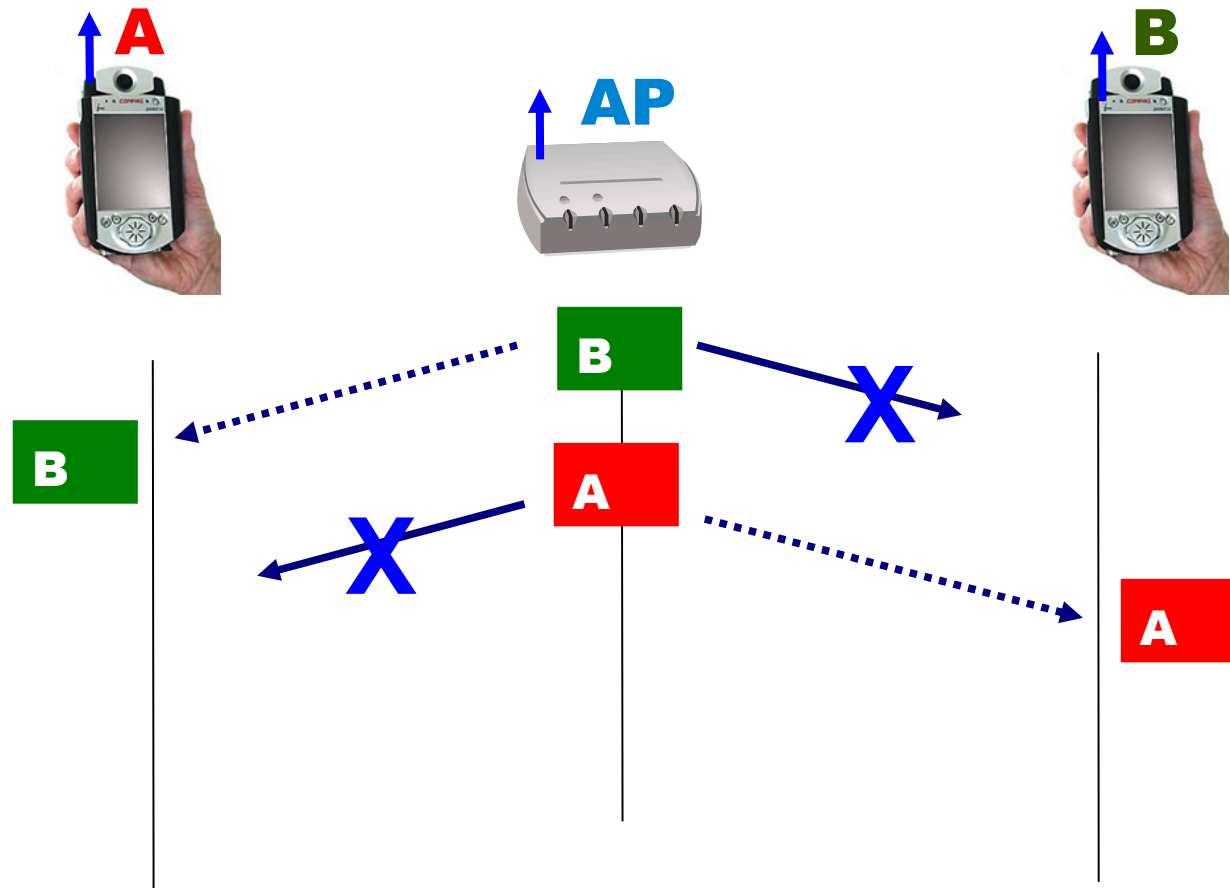


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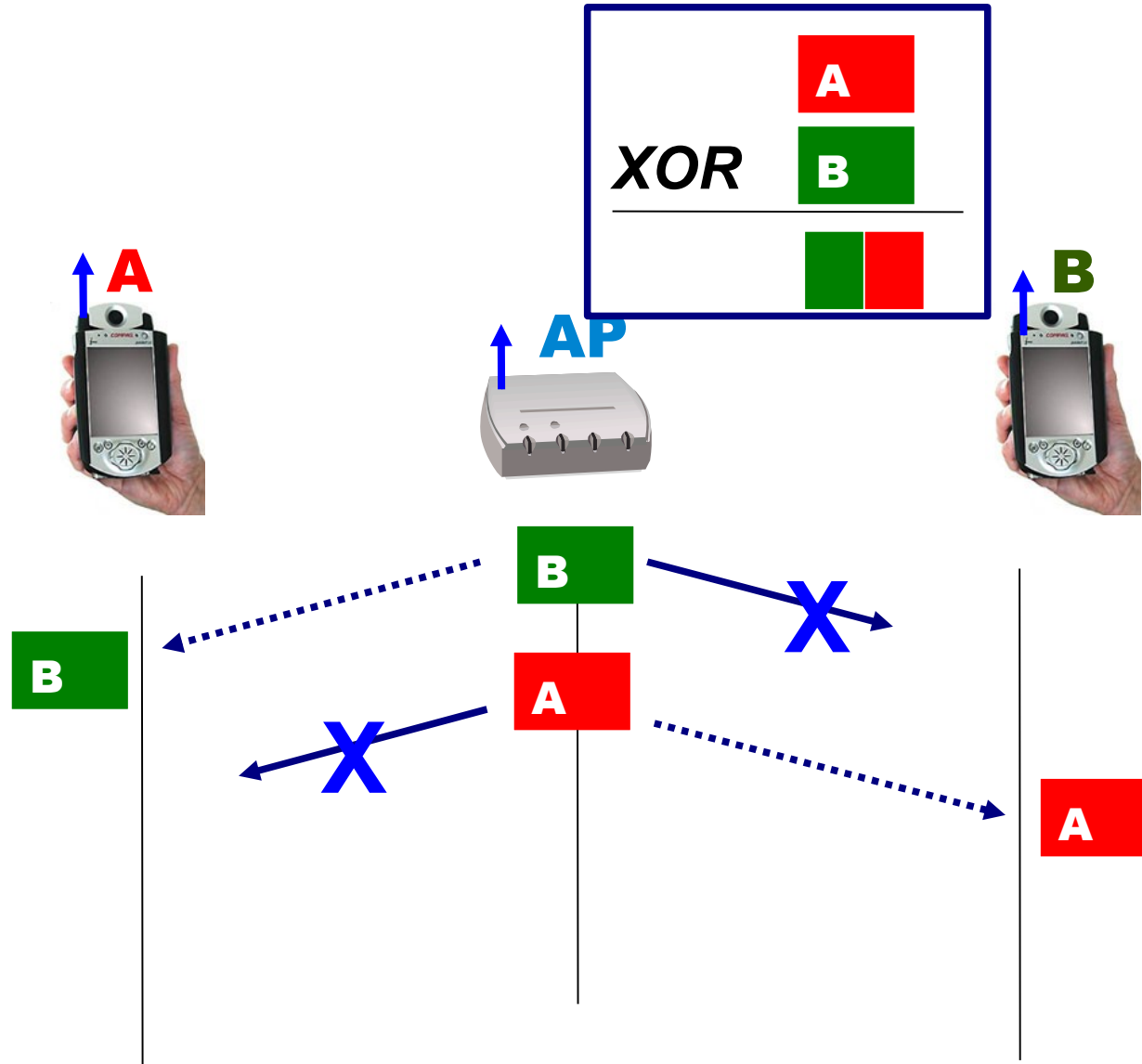
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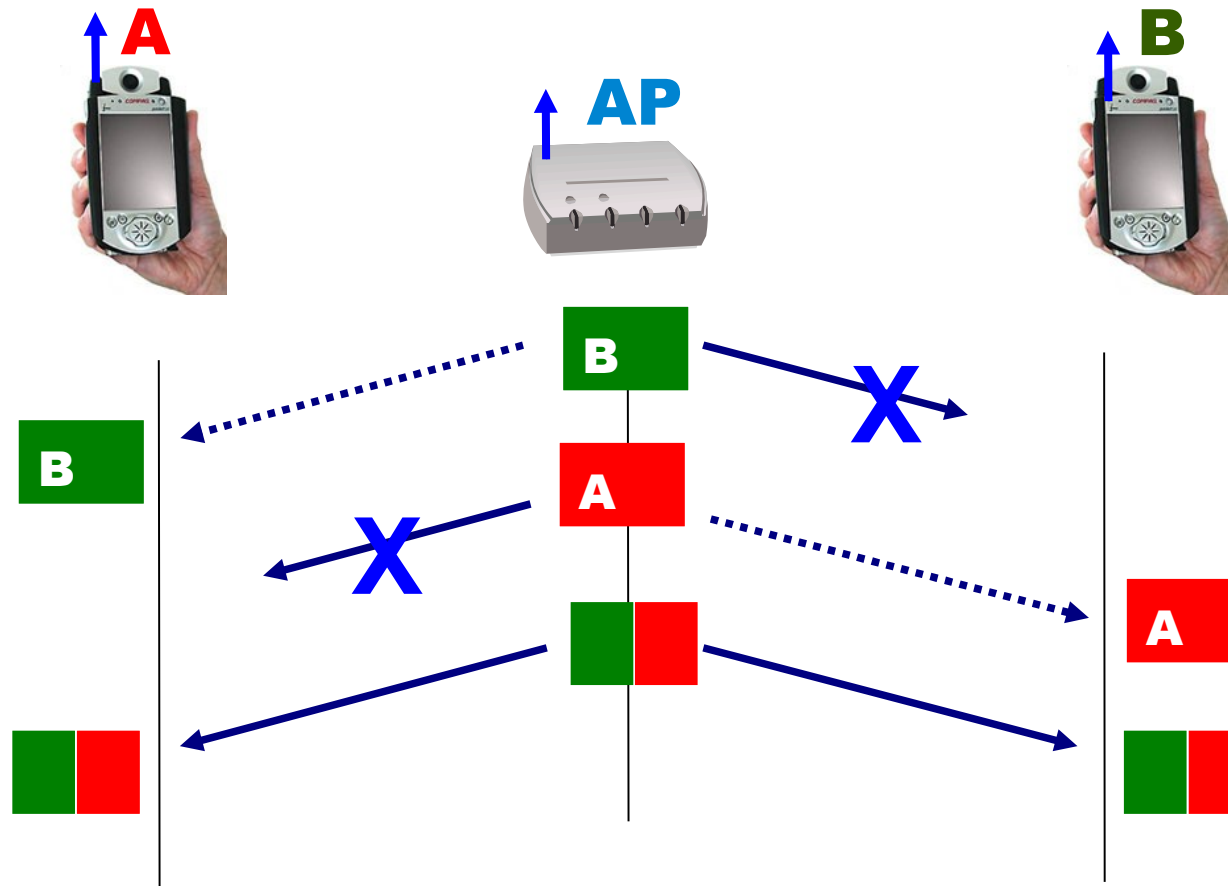
# Network Coding Aided Retransmission



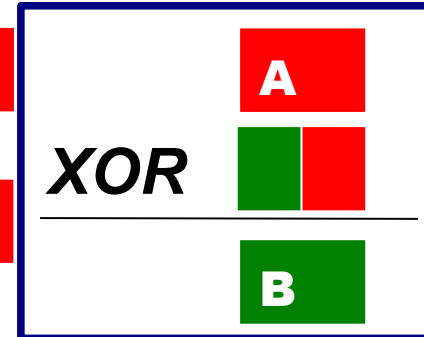
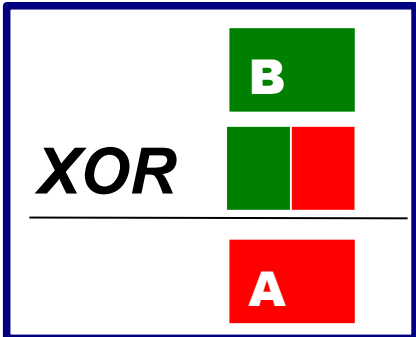
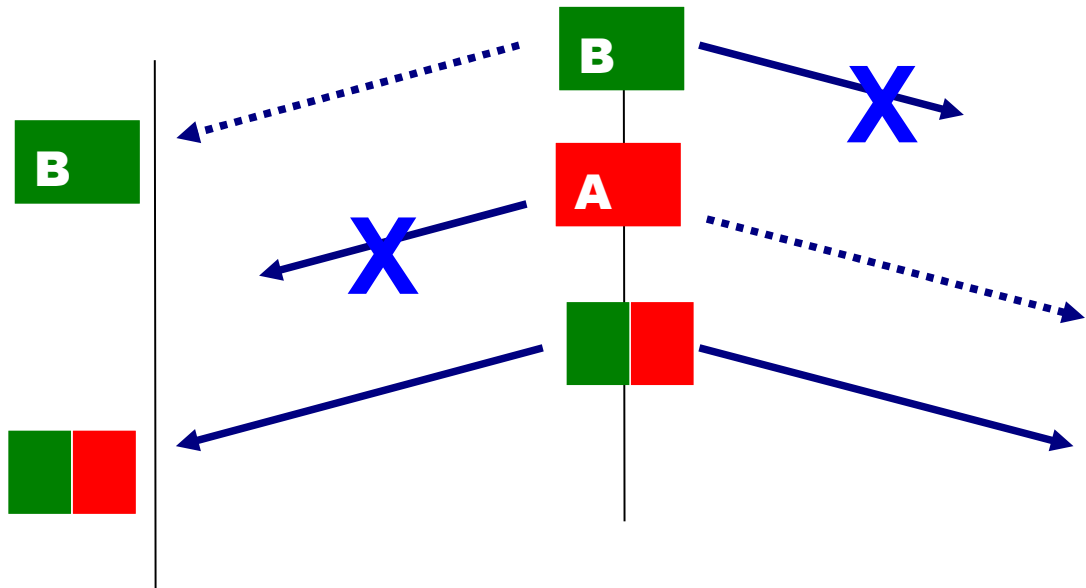
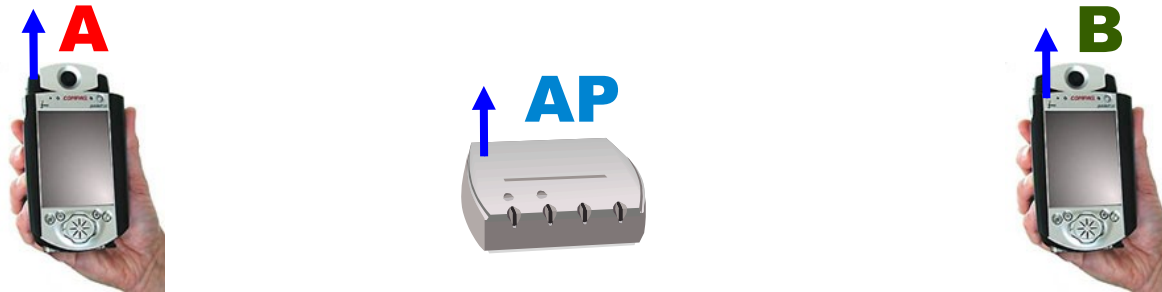
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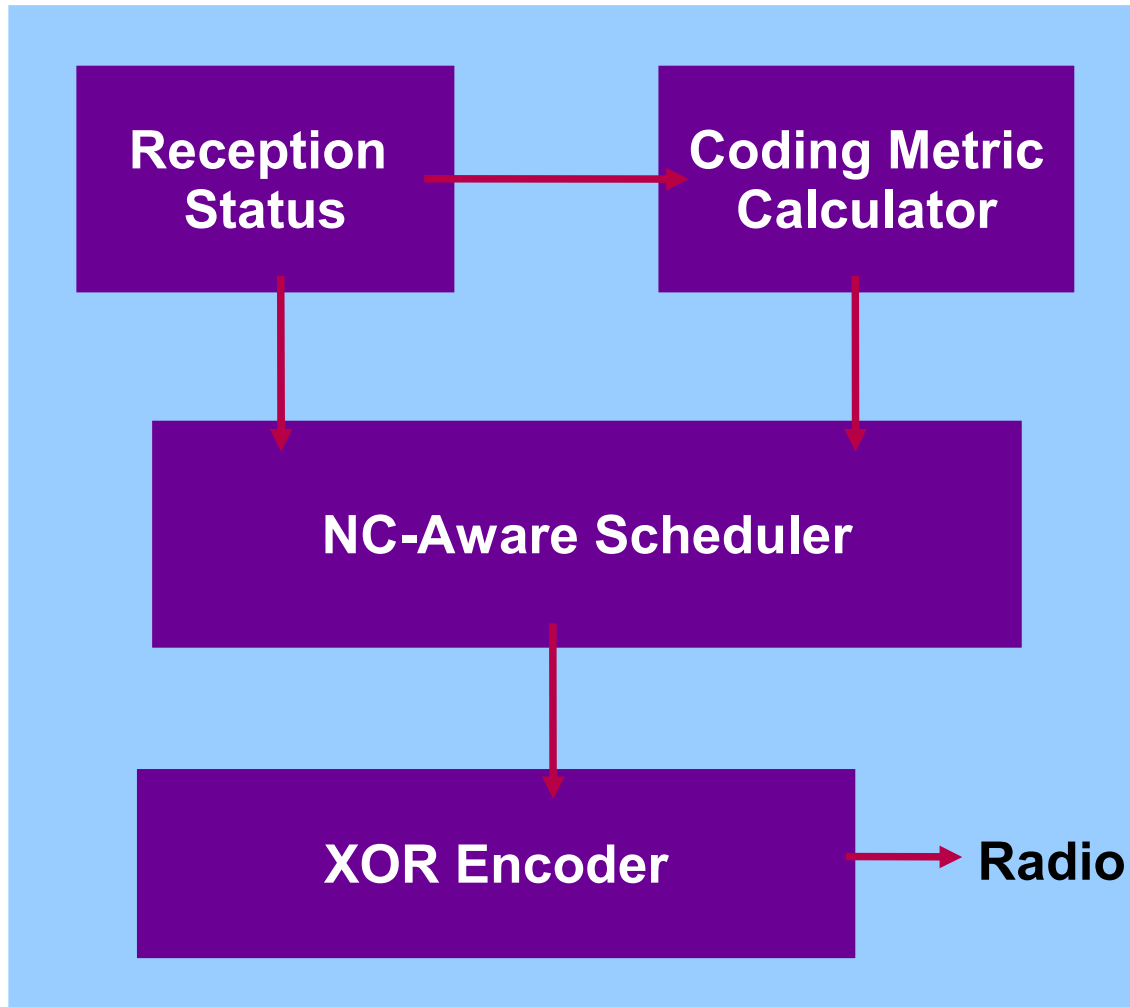


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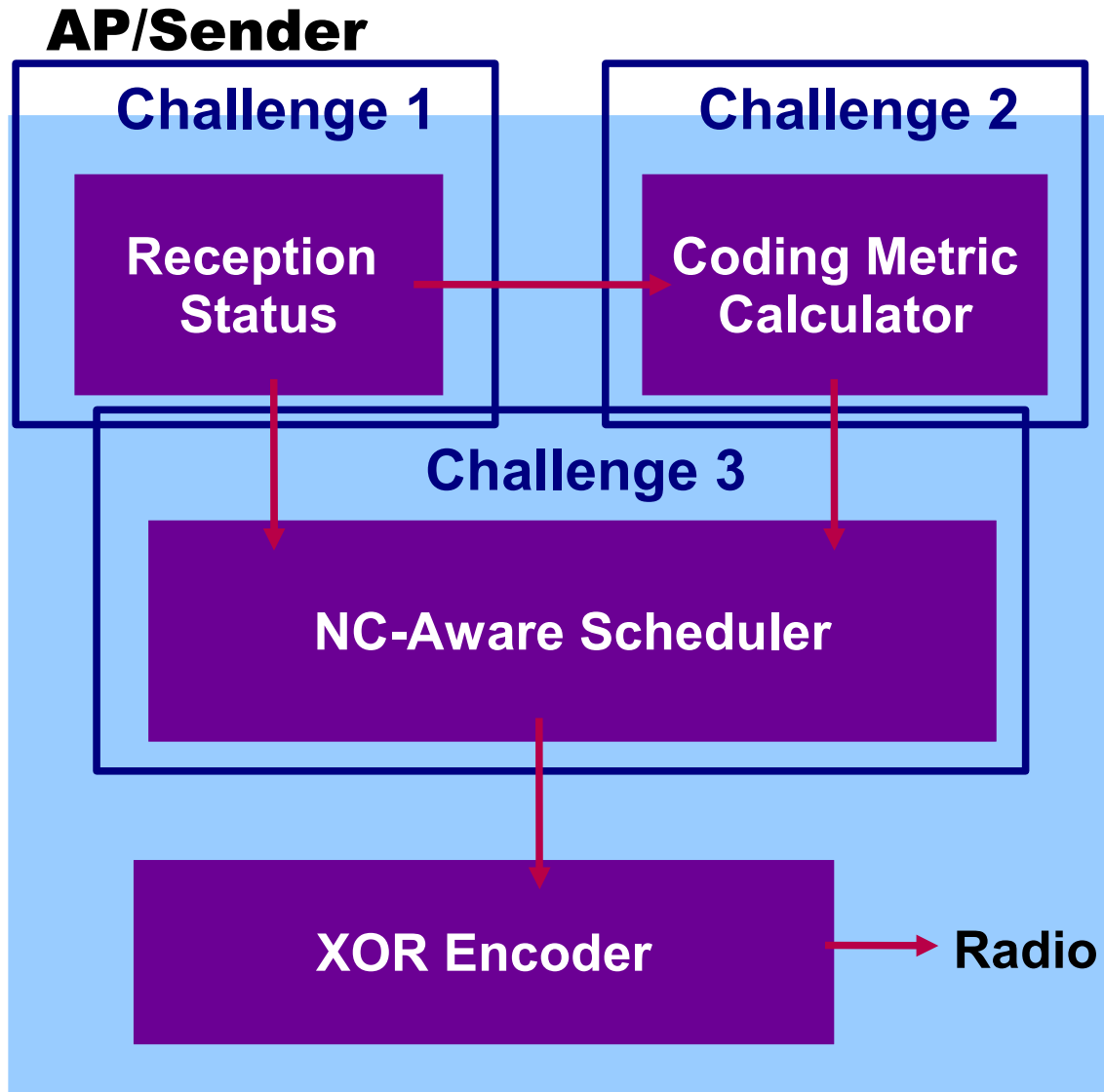
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# XORR Architecture

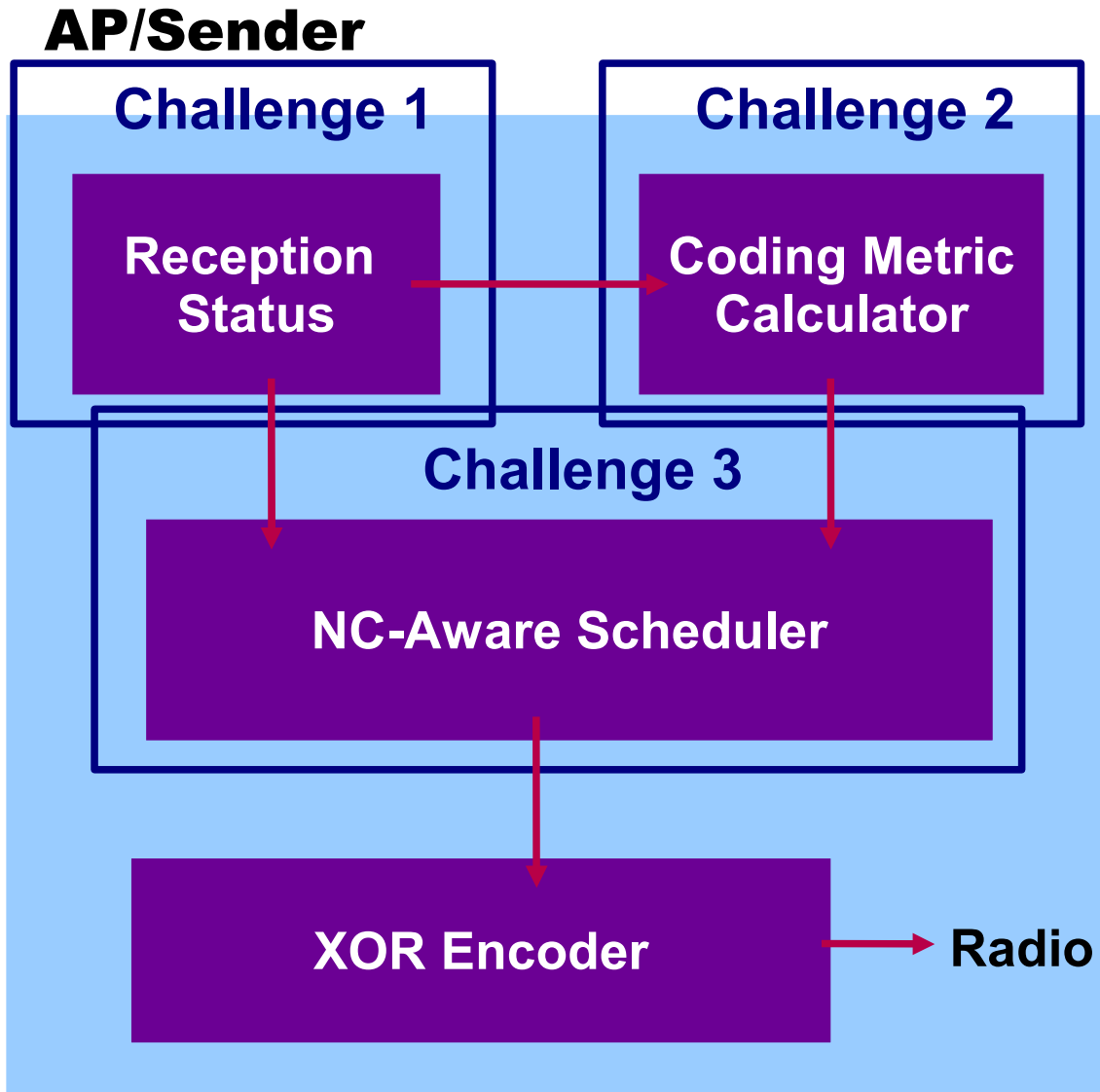
## AP/Sender



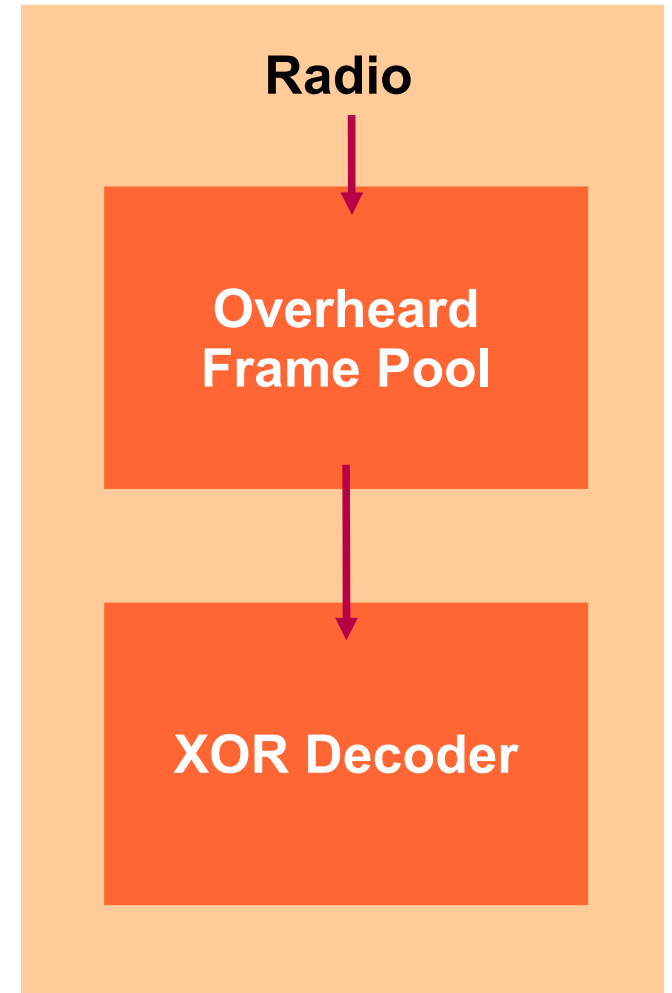
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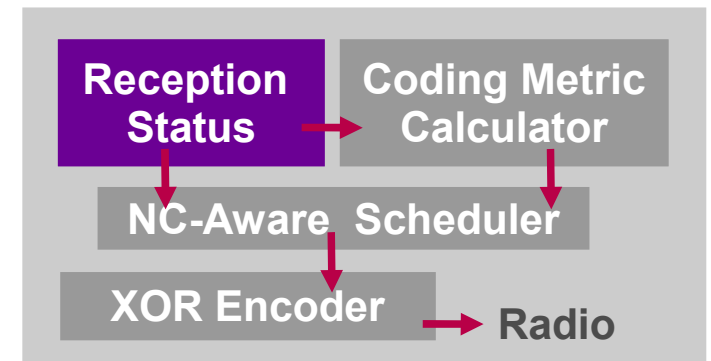
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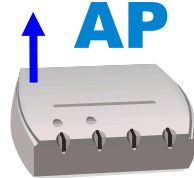
**User/Receiver**



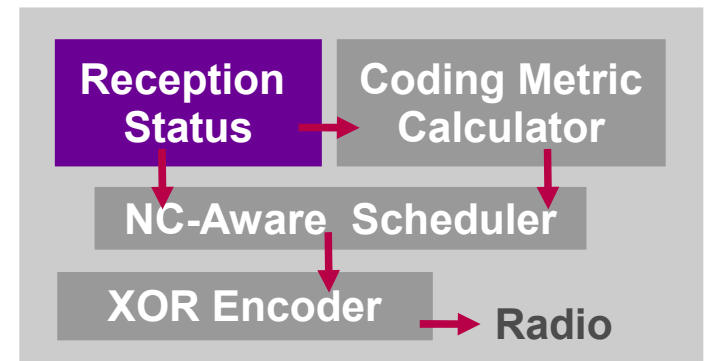
# Challenge 1: Reception Status



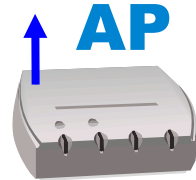
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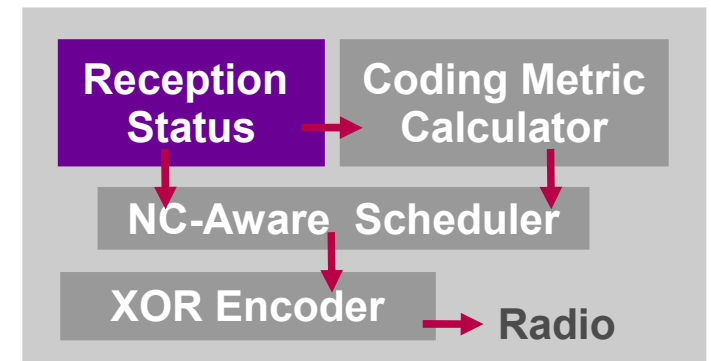
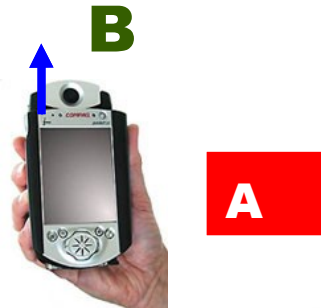
$$\text{A} \text{ XOR } \text{B} = \text{C}$$



# Challenge 1: Reception Status



$$\mathbf{A} \text{ XOR } \mathbf{B} = \mathbf{A \oplus B}$$



- MU-ARQ (VTC'06): Per-frame acknowledgement
  - ACK implosion
- ER (CoNext'07): Periodic reception report
  - Short period: signalling overheads
  - Long period: insufficient reception info

# Solution 1:

## Reception Estimation

- AP maintains a reception table

	$U_1$		$U_i$		...
$F_1$					
$F_j$			$y_{ij}$		
...					

# Solution 1:

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- AP maintains a reception table

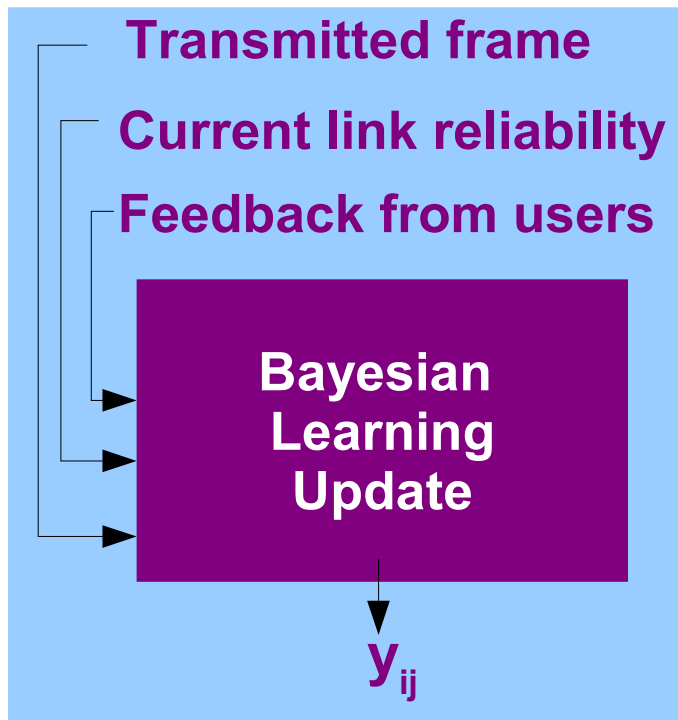
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$y_{ij}$ : The probability that user  $u_i$  has the frame  $F_j$

# Solution 1:

## Reception Estimation

- AP maintains a reception table
- Table update



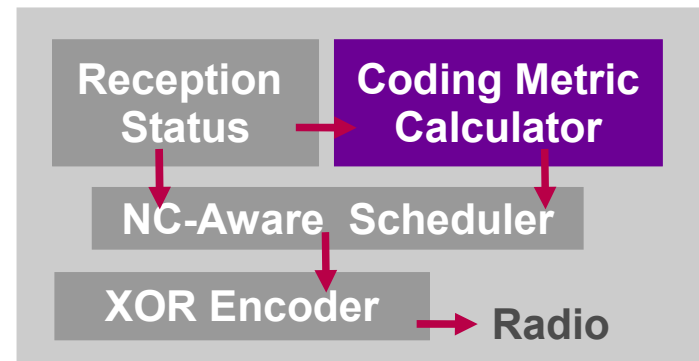
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# Challenge 2:

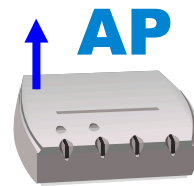
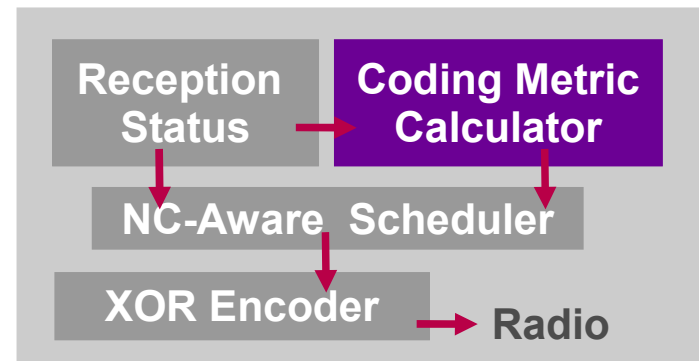
## Coding Metric

- Coding Metric: the measure of the coding benefit
- MU-ARQ and ER: # of retrievals



# Challenge 2: Coding Metric

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$$\mathbf{A} \text{ XOR } \mathbf{B} = \mathbf{A} \oplus \mathbf{B}$$

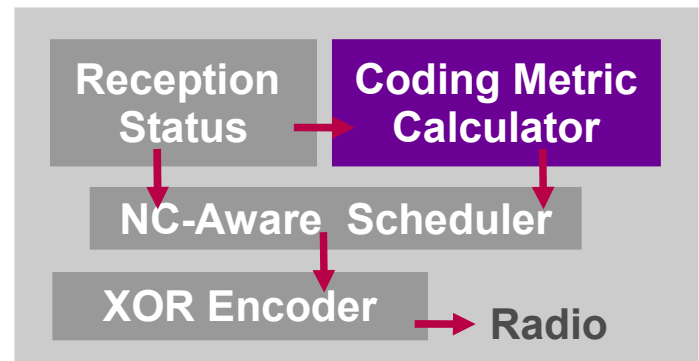
2 retrievals

$$\mathbf{B} \text{ XOR } \mathbf{C} = \mathbf{B} \oplus \mathbf{C}$$

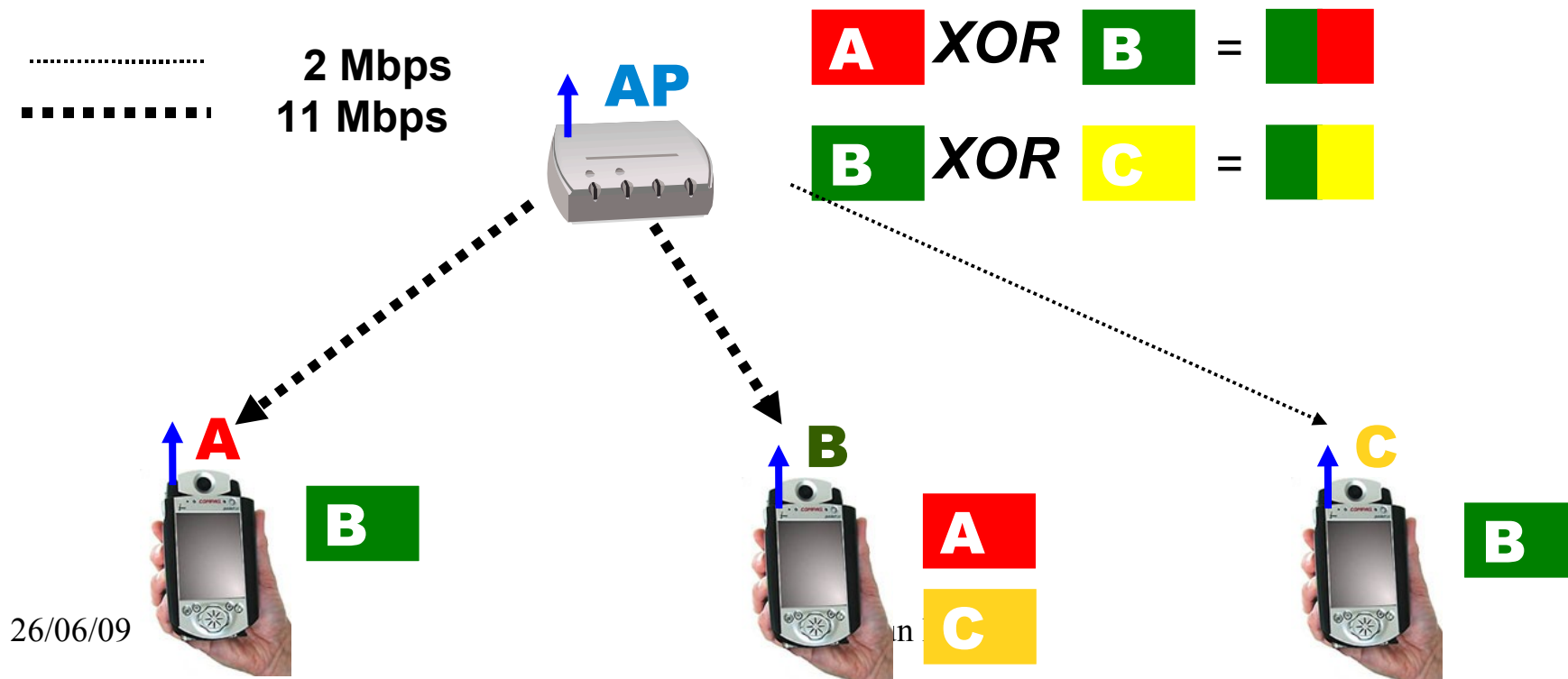
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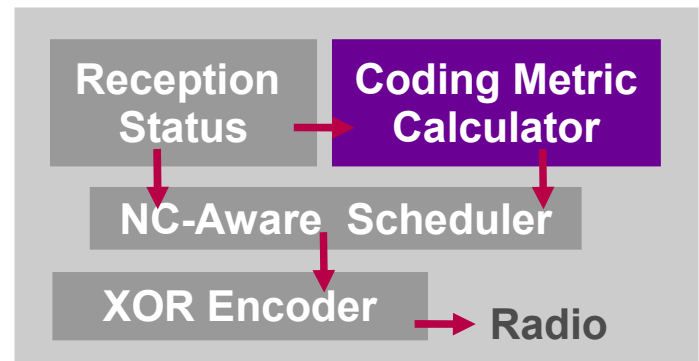
# Challenge 2: Coding Metric



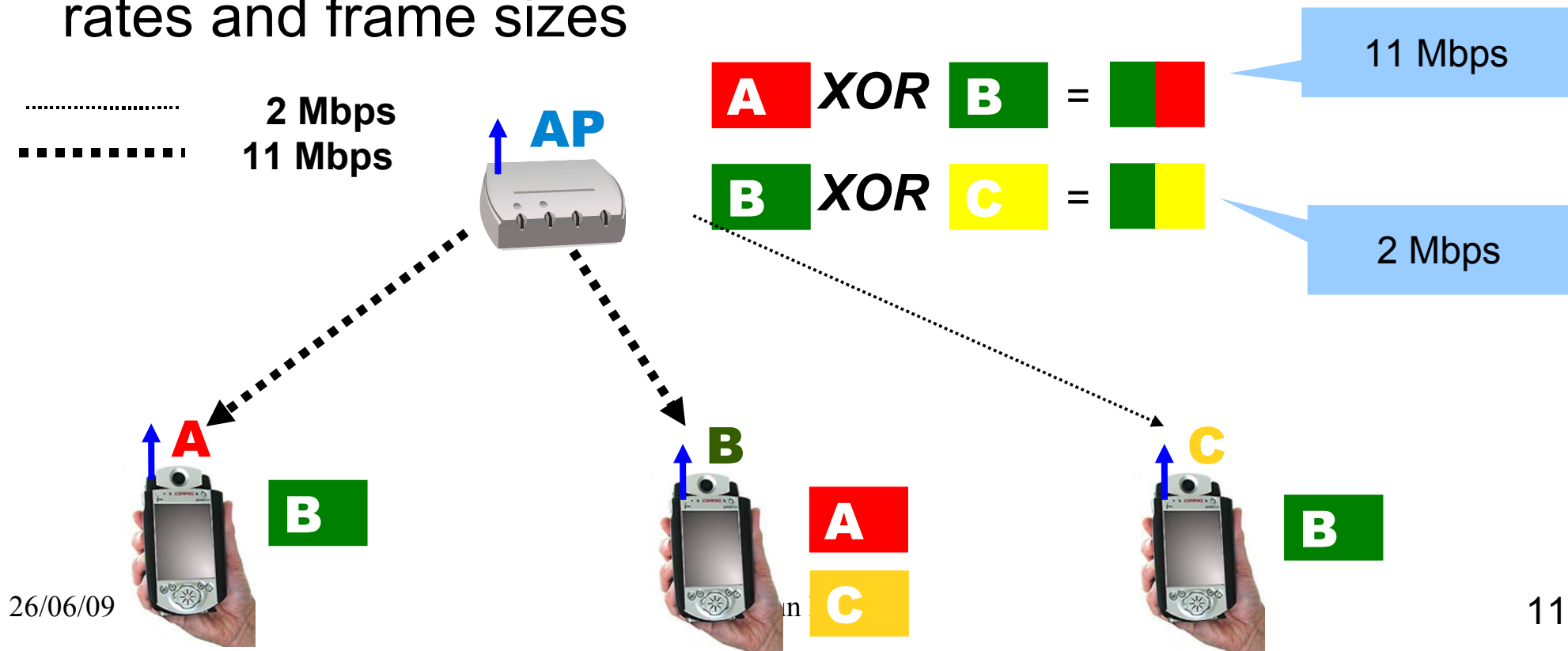
- Coding Metric: the measure of the coding benefit
- MU-ARQ and ER: # of retrievals
- Heterogeneous wireless link conditions, transmission rates and frame sizes



# Challenge 2: Coding Metric



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# Solution 2:

## Coding Metric- Expected Goodput

- Expected goodput
  - Estimated received throughput by transmitting a coded frame

$$X_g = \sum_i \frac{L_i}{L_g} R_g D_i$$

**g: coded frame**  
**i: frame index**

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Frame  
Length

A: 1000 Bytes

B: 50 bytes

A ⊕ B: 1000 bytes

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**A ⊕ B: 1000 bytes**

$R_A = 11 \text{ Mbps}$

$R_B = 2 \text{ Mbps}$

$R_{A \oplus B} = 2 \text{ Mbps}$

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Frame  
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Transmission  
Rate

Decoding  
Probability

**A: 1000 Bytes**

**B: 50 bytes**

**A ⊕ B: 1000 bytes**

$R_A = 11 \text{ Mbps}$

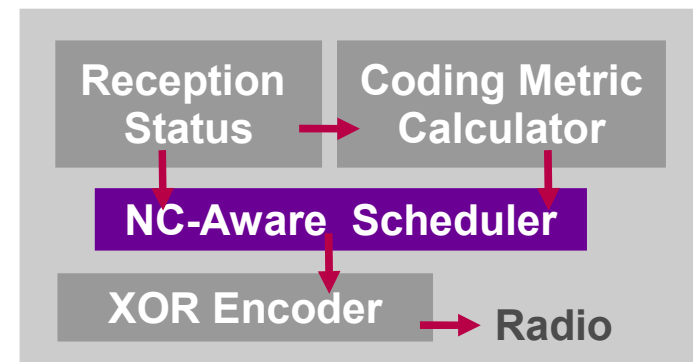
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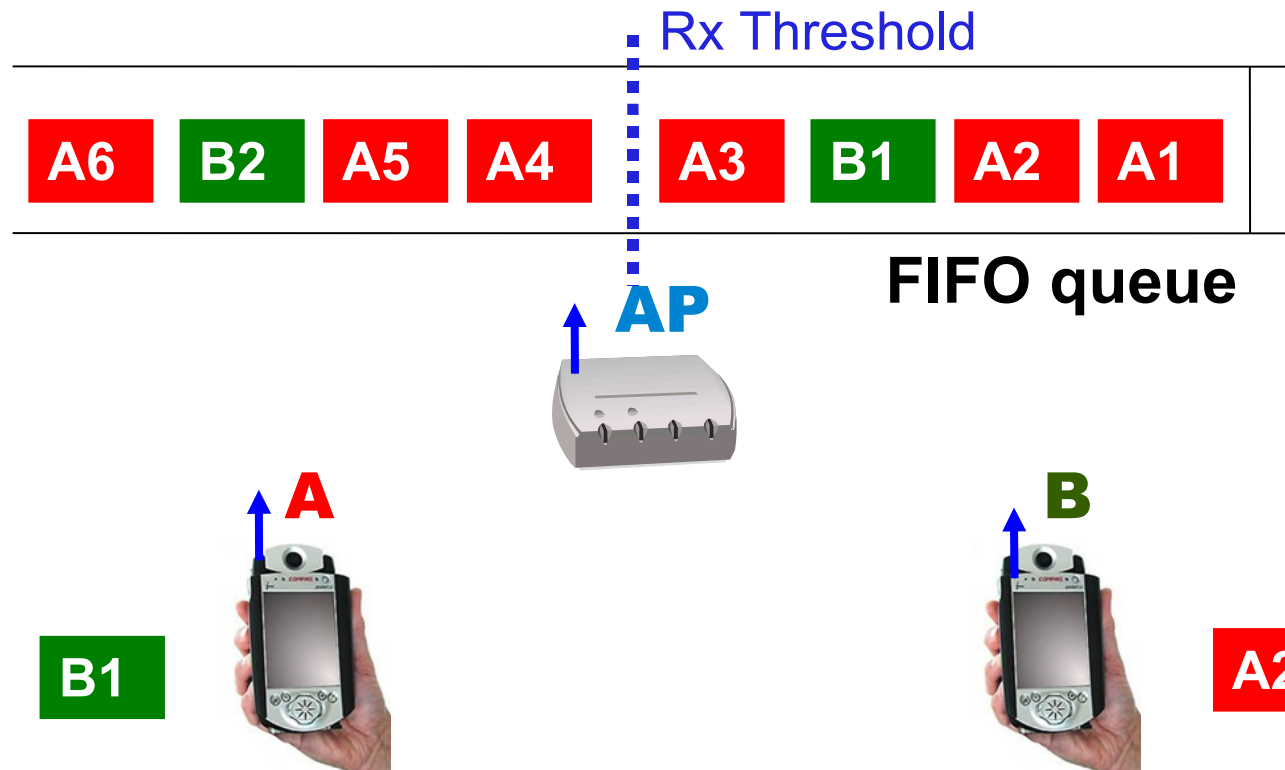
$D_A = 100\%$

$D_B = 100\%$

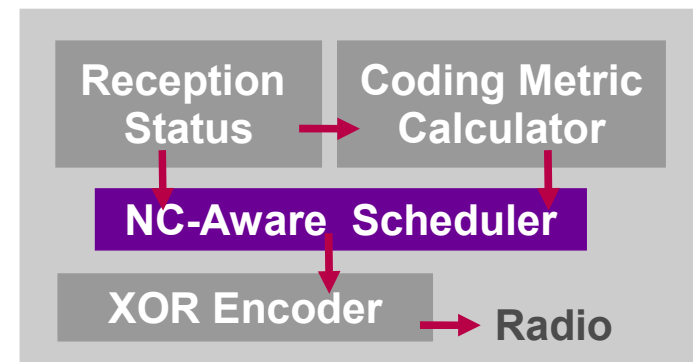
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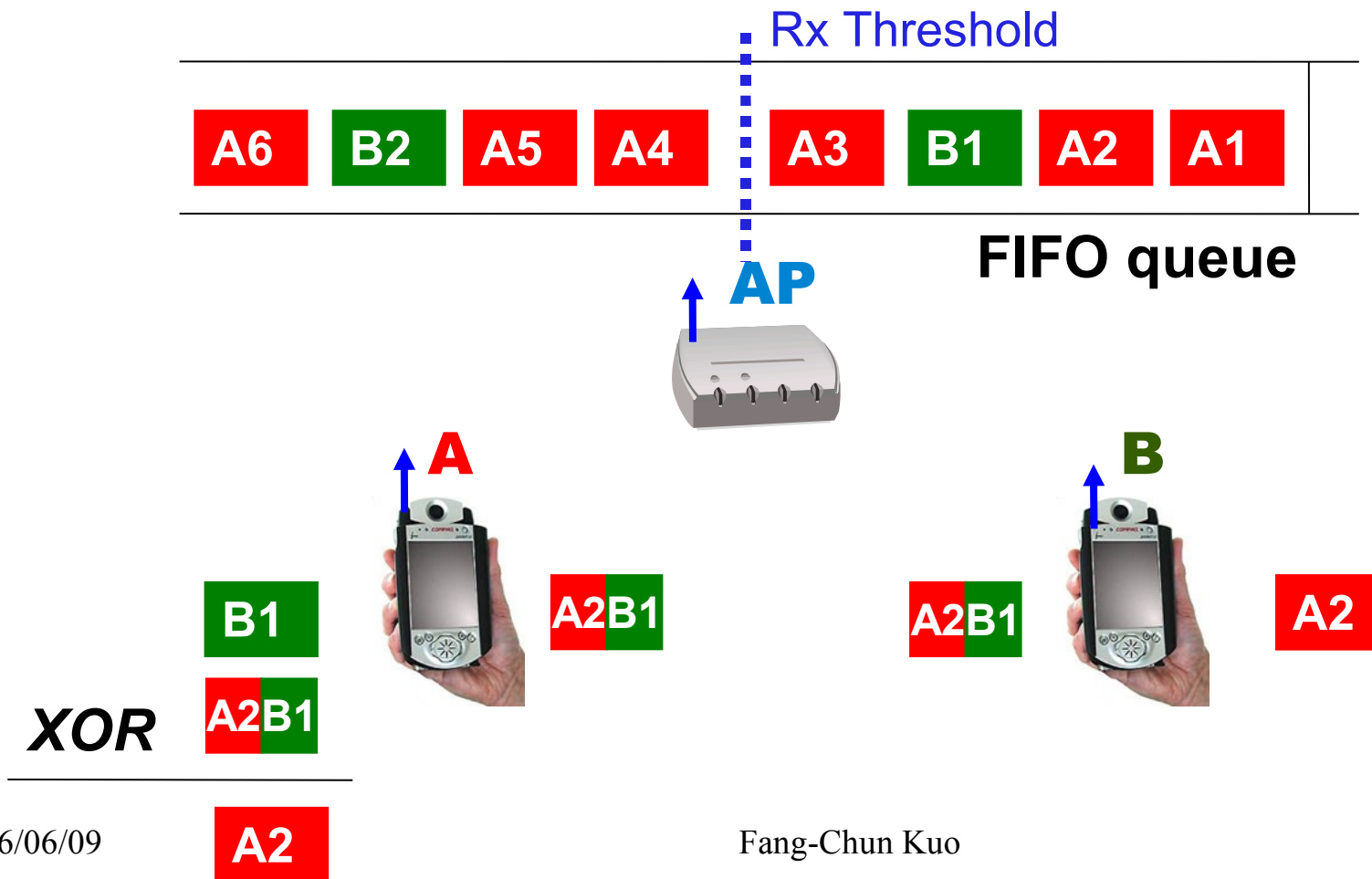
- ER (CoNext'07): FIFO queue with rx threshold



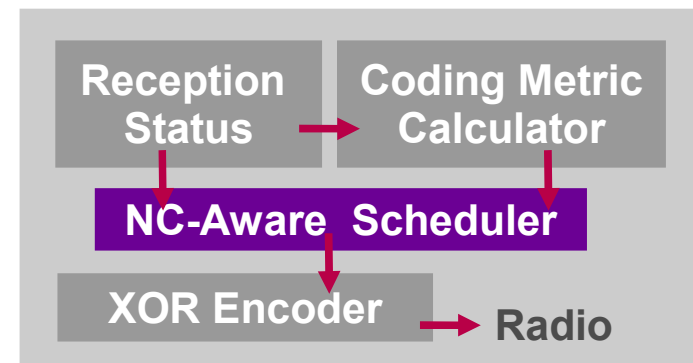
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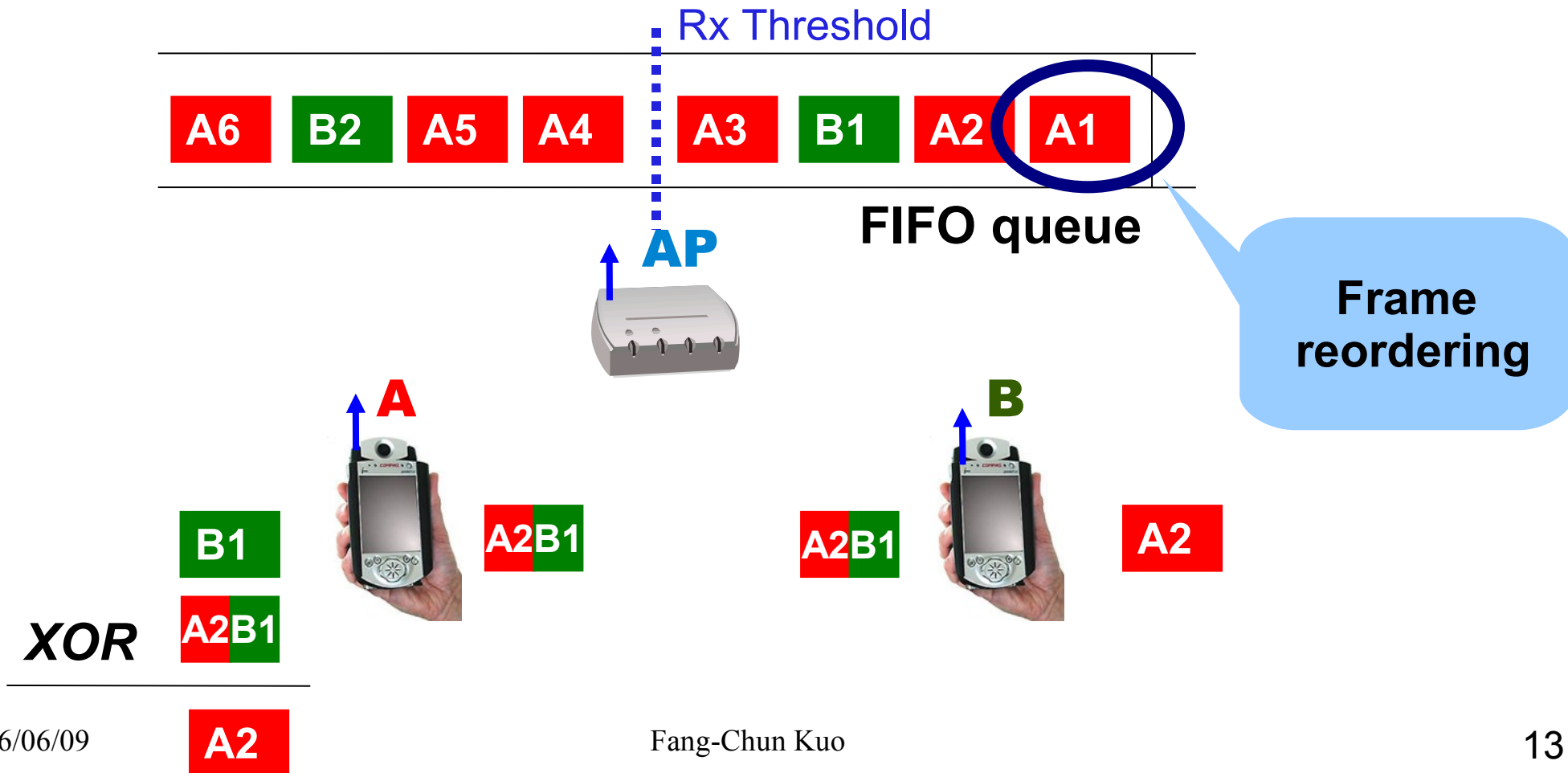
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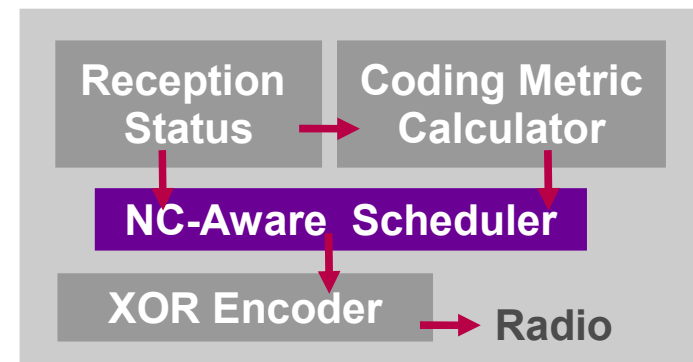
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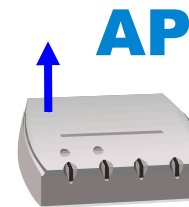
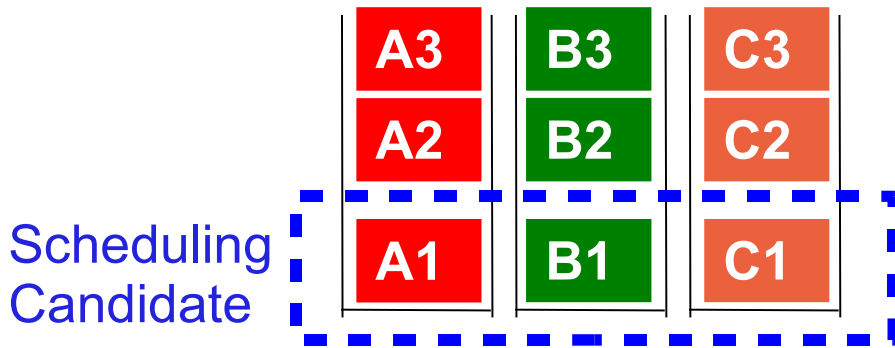
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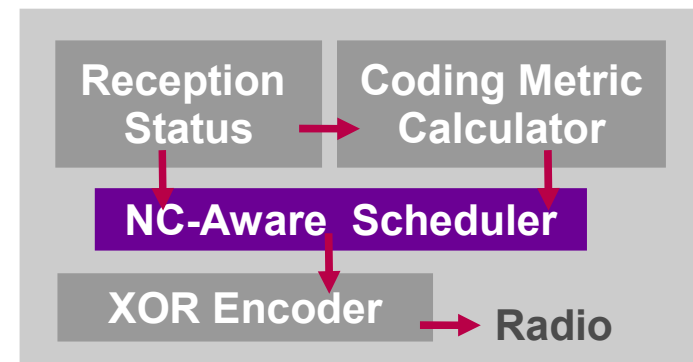
# Challenge 3: NC-Aware Scheduling(2)



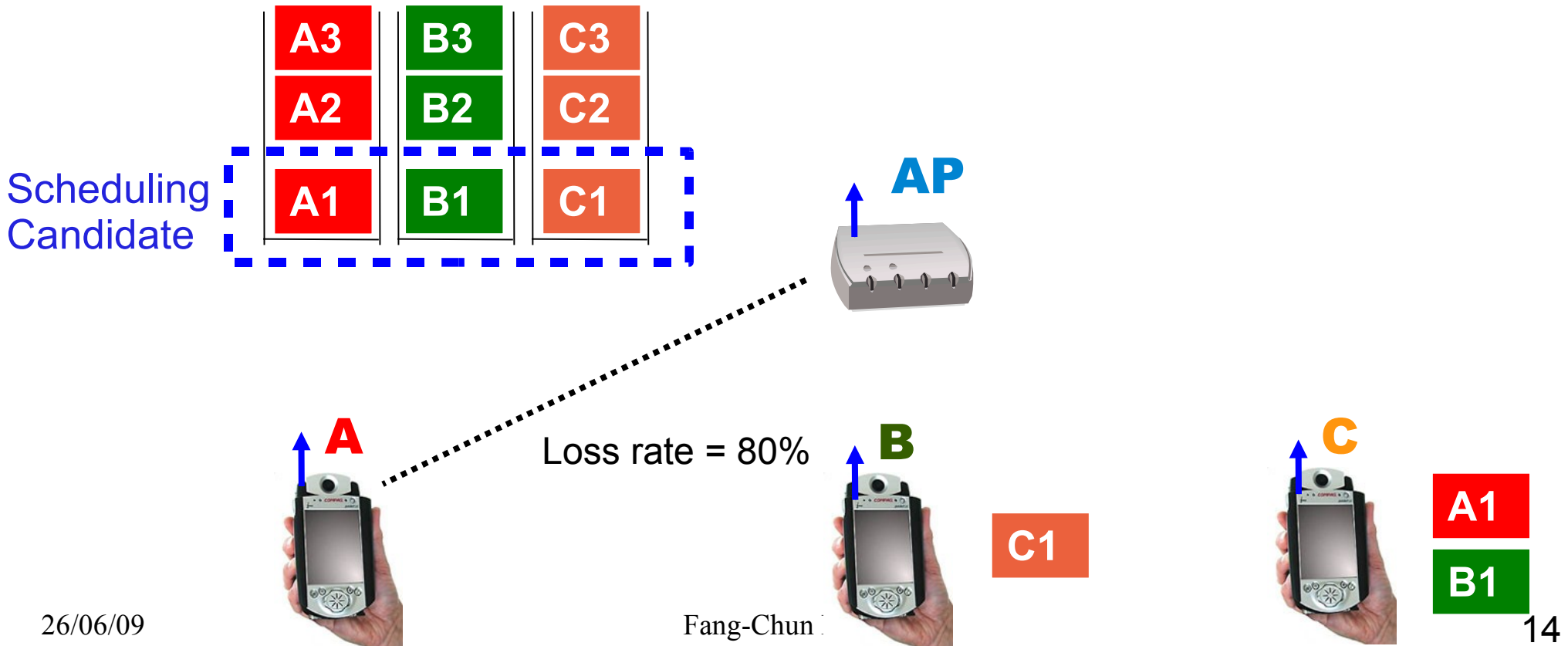
- NC-Aware Opportunistic scheduling
  - Opportunistically select a set of frames with maximal coding metric



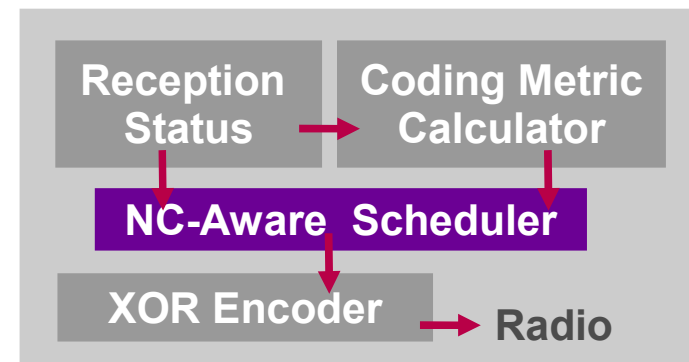
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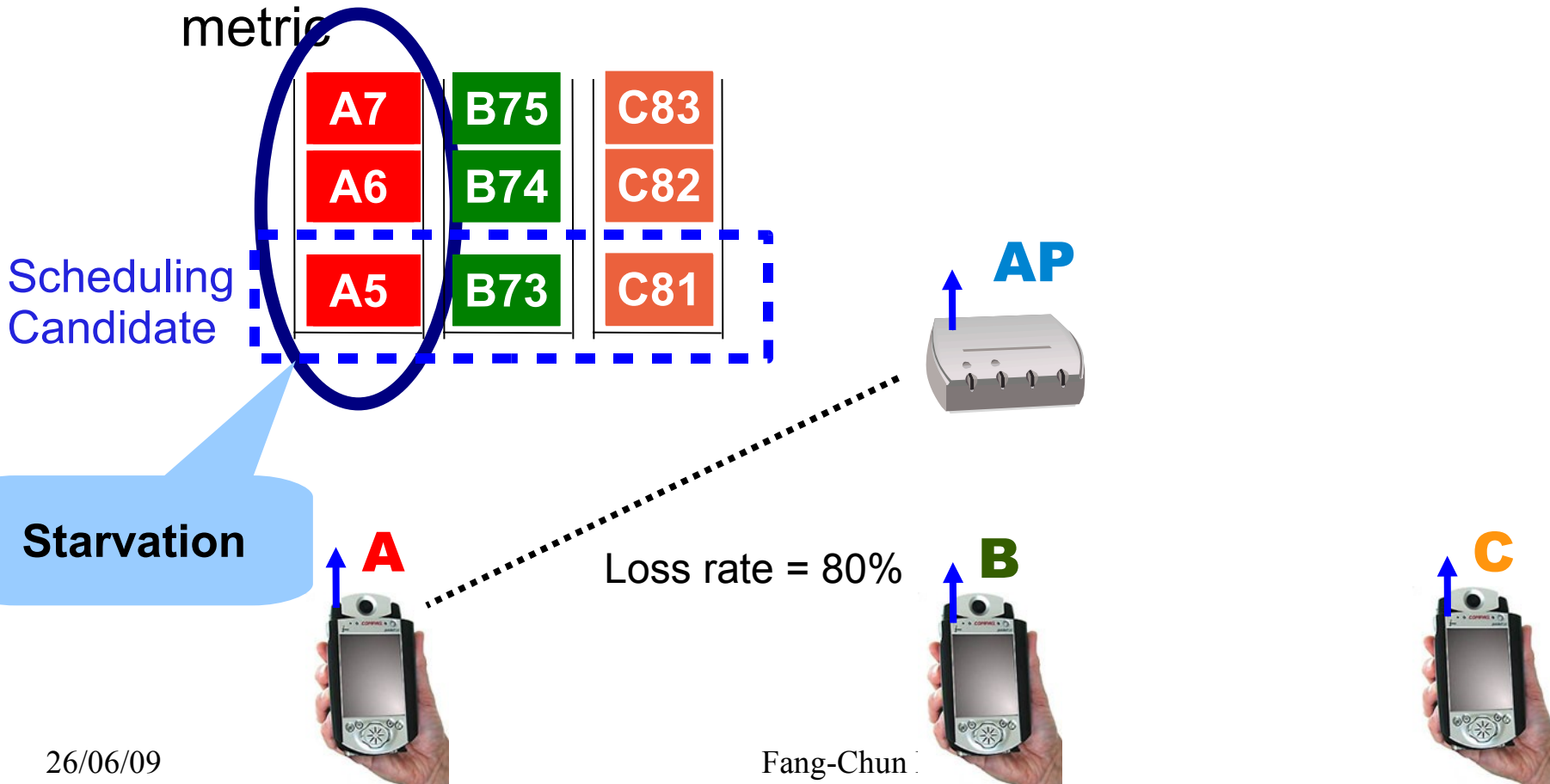
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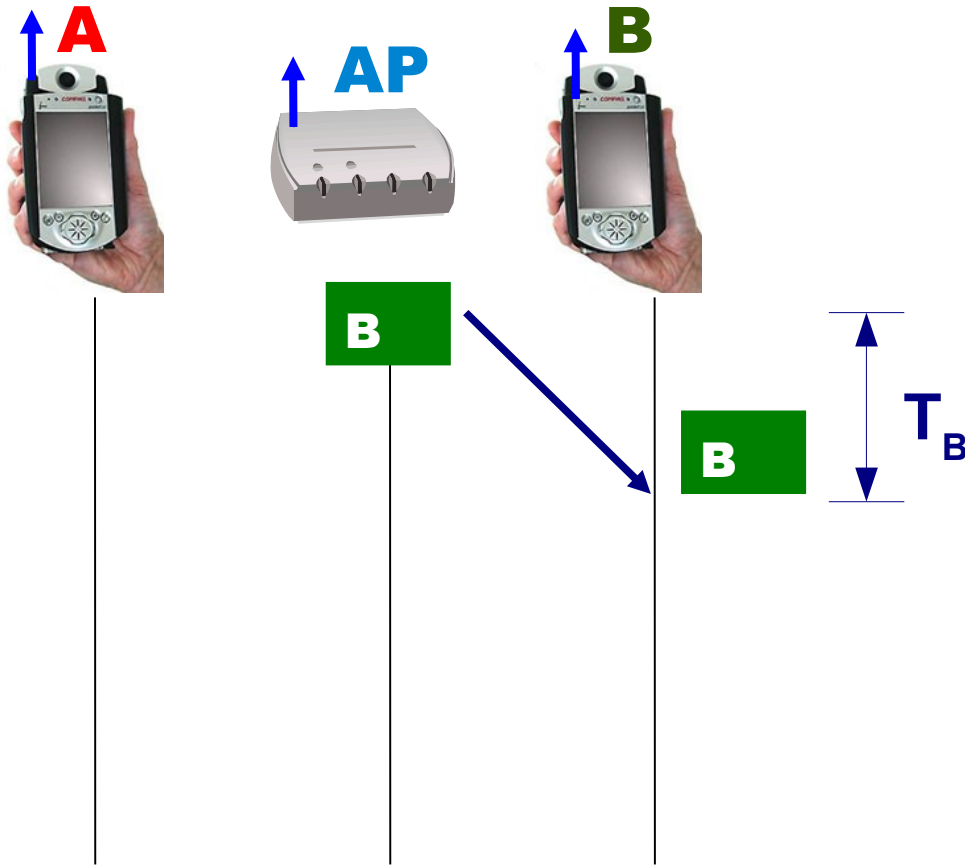
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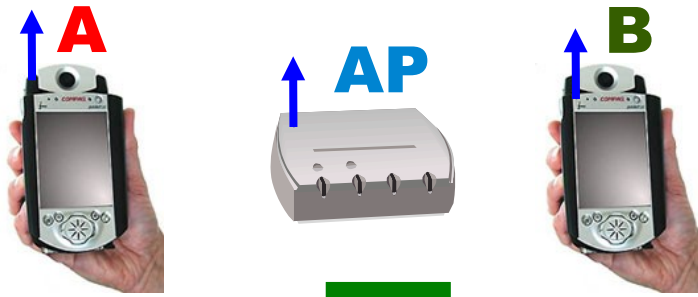
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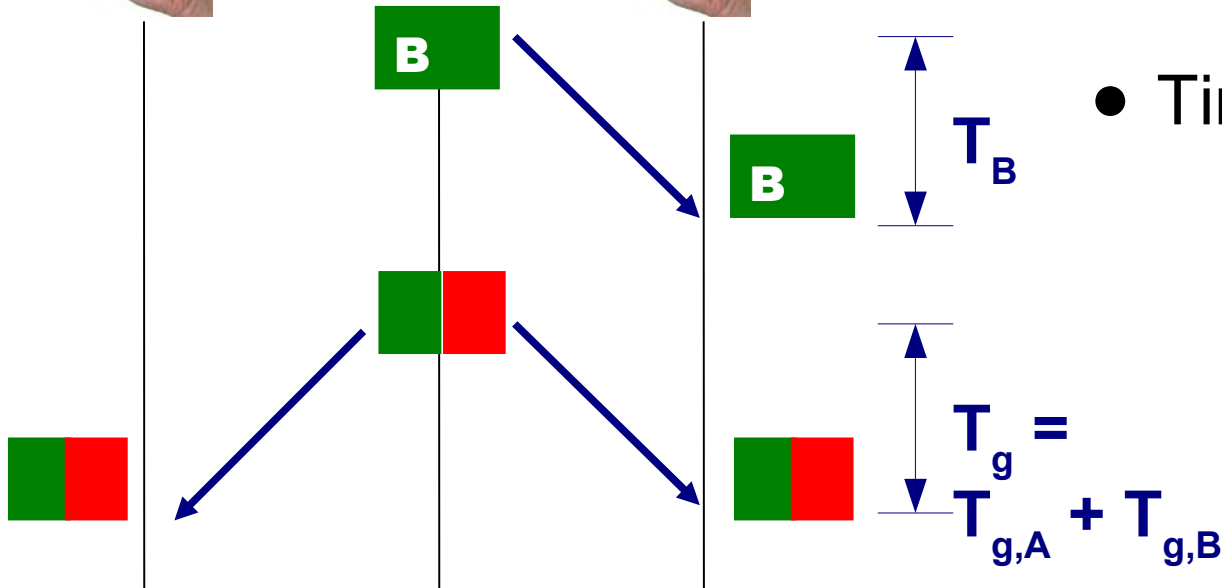
- Credit
  - Available time for the AP to serve the user

$$K_B = K_B - T_B$$

# Solution 3: NC-aware Credit-Based Fair Scheduling



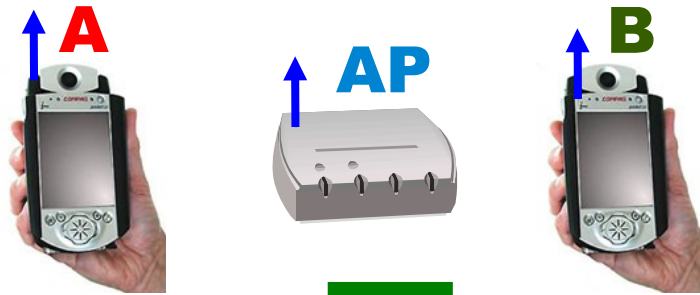
- Credit
  - Available time for the AP to serve the user
- Time assignment



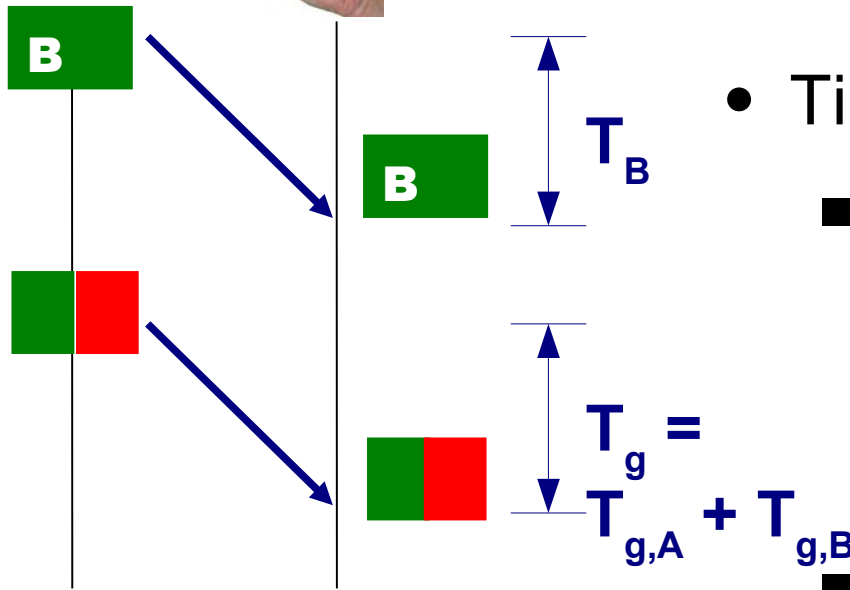
$$K_A = K_A - T_{g,A}$$

$$K_B = K_B - T_{g,B}$$

# Solution 3: NC-aware Credit-Based Fair Scheduling



- Credit
  - Available time for the AP to serve the user
- Time assignment
  - Proportional to user's **coding advantage**
    - Decoding probability,  $D_i$
    - Frame length
  - Improved performance for **ALL** users



$$K_A = K_A - T_{g,A}$$

$$K_B = K_B - T_{g,B}$$

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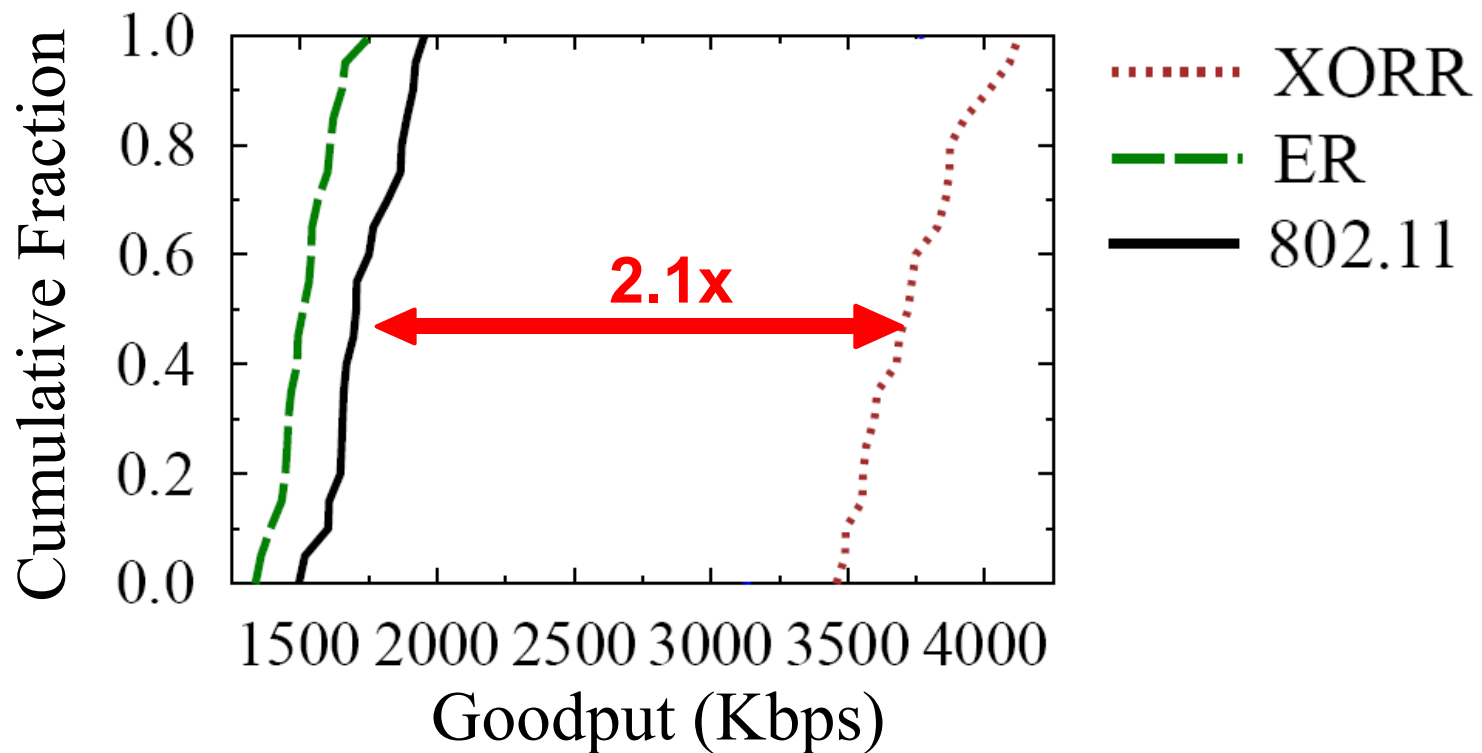
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- **Performance Evaluation**
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# Simulation Setup

- Frame size = 1500 bytes
- Transmission rate: 1, 2, 5.5, 11 Mbps
- 10 users
- Benchmarks
  - 802.11
    - Traditional 802.11-based MAC retransmissions
  - ER
    - Another NC-aided retransmissions
    - Periodic reception report
    - Coding metric: only decoding ability

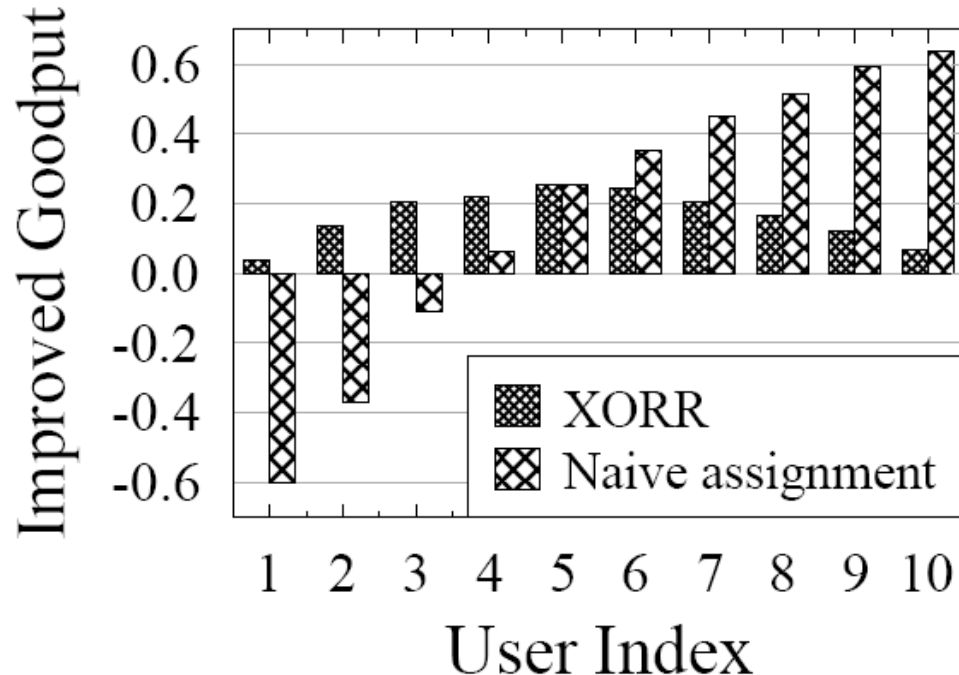
# Time-Varying & Heterogeneous Links

- The varying speed of links: coherence time = 24.57 ms
  - corresponding to a fast walking speed (5 m/s)
- Link reliability varies from 0.3 to 0.7.



# Time Assignment

- Compare with naïve equal time assignment
- Static and heterogeneous link
  - Link reliability is randomly chosen from 0.2 to 0.9
- User index is sorted by their link reliability.



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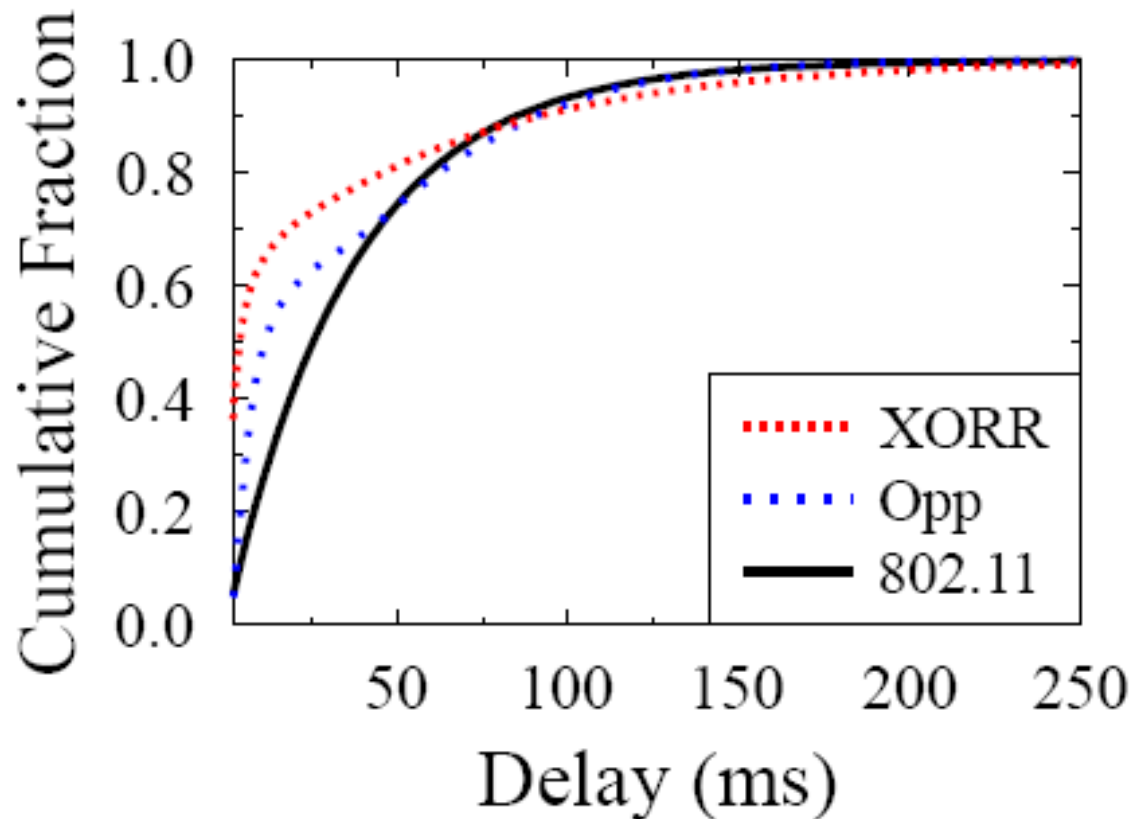
# Conclusion

- XORR uses network coding to improve the retransmissions
- Contributions
  - Reception estimation
    - Use Bayesian learning update without extra signaling overheads
  - Coding metric: expected goodput
    - Decoding ability, transmission rate and frame length
  - NC-aware fair scheduling
    - Ensure improved performance for ALL users
    - Maintain time fairness
- XORR outperforms 802.11 and other NC-aided retransmission scheme

# **Q & A**

# Impact on Transmission

- 10 users
- Time-varying channel
  - Coherence time = 24.57 ms (corresponding to a fast walking speed (5 m/s) )
  - Link reliability varies from 0.4 to 0.8.

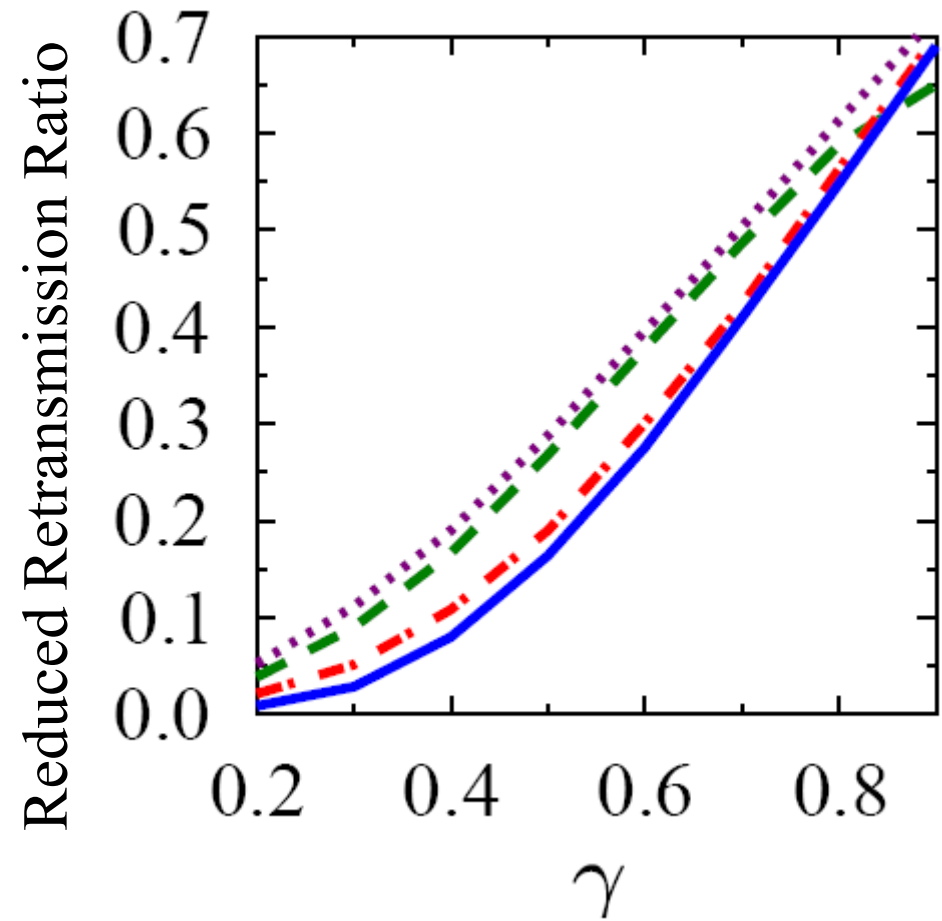
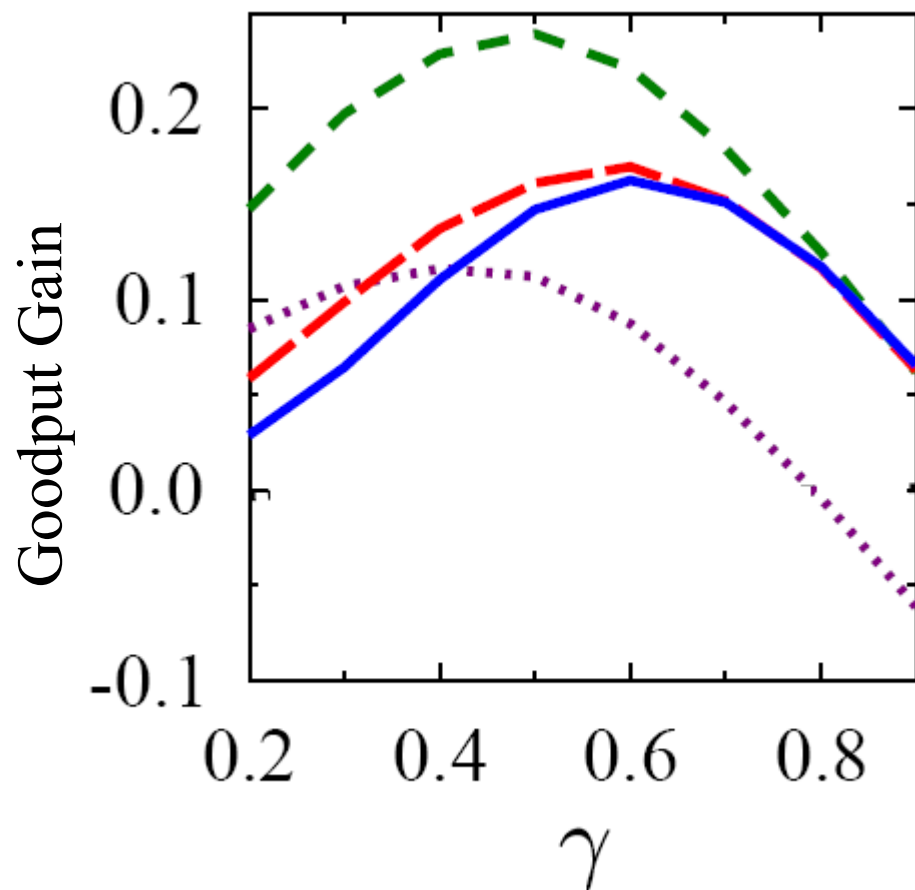


# Static Channel

## Homogeneous Links

- 10 users
- Transmission Rate = 11 Mbps

ER-10ms    ER-50ms  
XORR    ER-200ms



# Link Measurement Error

- Measured link reliability = link reliability + error
- Time-varying and heterogeneous links
  - Coherence time = 6.14 ms (mobile speed = 20 m/s)
  - Link reliability varies from 0.3 to 0.7.

